

MODERN WAR

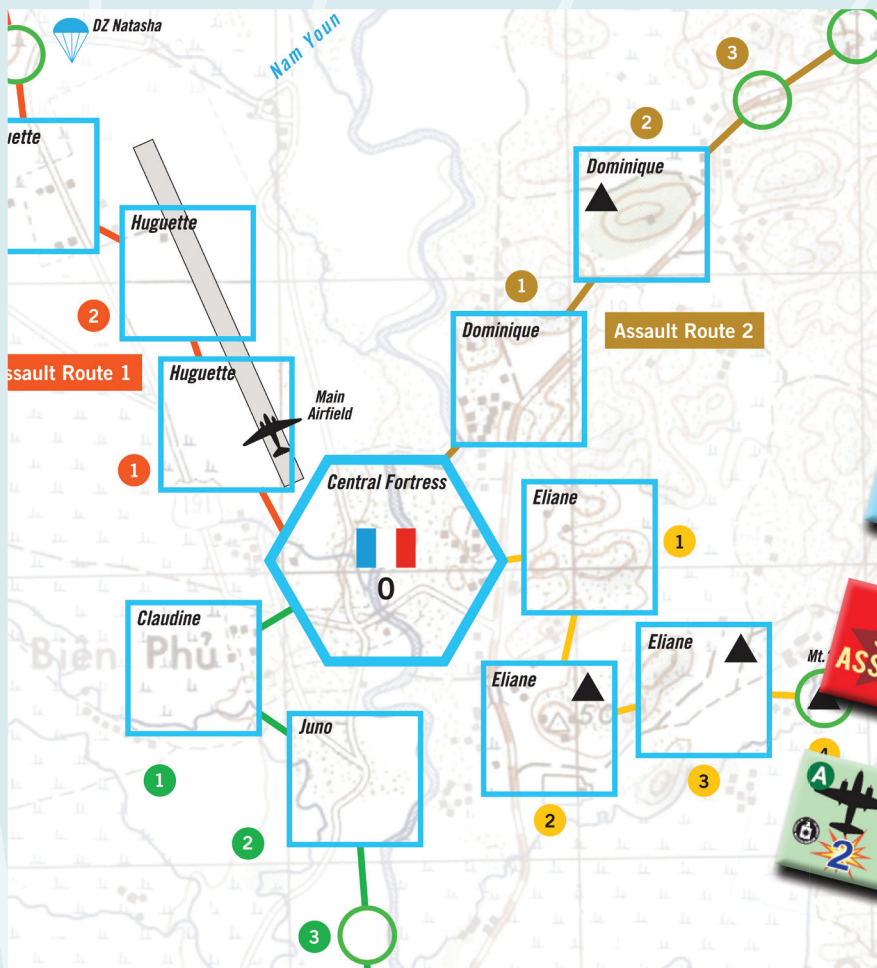
#17: DIEN BIEN PHU

Dien Bien Phu is a wargame covering the decisive battle of the First Indochina War in which elite French Expeditionary Force units defended an air-land base against the communist Viet Minh. The game covers the critical period of Viet Minh assaults and French counterattacks of March to May, 1954. Historically, the Viet Minh won the battle, overrunning the base. This led to the collapse of the French position in Indochina and eventual US involvement in Vietnam.

In *Dien Bien Phu*, you play the French while the game system controls the Viet Minh. The objective is for the French to hold out long enough for the fortress to be relieved, or even gain a decisive victory by breaking Viet Minh morale.

While a solitaire game, *Dien Bien Phu* can also be played by two or more players, each taking charge of different aspects of the French defense. For example, one player can be overall commander, while others command various defensive sectors, or take charge of air and artillery.

Components: One map (22"x34") and ??? counters.



Target Market

- Cold War Naval history buffs

Up-Sells & Cross-Sells

- In-Country (S&T #281)
- Vietnam Battles (MW #7)

Selling Points

- Easy to play system
- Great Value (boxed version would be \$50 or more)
- Joseph Miranda design

Stock no

- MW17

MSRP

- \$34.99

UPC Code

- 07148602334003

Contents

- One 22 x 34 inch maps
- 228 counters
- Magazine with historical background

Place your order today while supplies last!