

WWI Battles: Gaza 1917

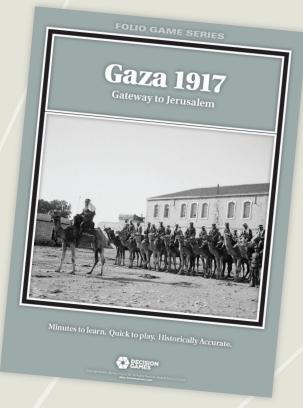
Gateway to Jerusalem

By early 1917 British Empire forces had pushed the Ottoman Turks out of the Sinai to a line near Gaza. If the British could break that line, it would open the road to Jerusalem, and after that Damascus. A hastily-prepared attack in March was repulsed. After a month spent bringing forward artillery and supplies, the British were ready to try again, going "over the top" on 17 April.

Gaza 1917 uses the Fire & Movement system. The movement and combat systems are designed around the realities of mechanized warfare, giving motorized and/or specially-trained units clear advantages. Players can augment units at the instant of combat with support fire, provided by weapons ranging from mortars through cannon and light ground attack aircraft to heavy bombers. A seemingly predictable assault can be overturned at the last minute by heavy defending fires, while even small units may develop tremendous offensive punch with the assistance of a heavy bombardment. Winning the battle is a matter of maneuver, firepower and asset management.

Historically, the Turks eked out a victory, but it was a close call. In this game, the British have numbers, quality, and firepower on their side, while the Ottomans have excellent defensive positions, superior leadership, and time. The player who best utilizes his strengths and is prepared to capitalize on opportunities will prevail.





Target Market

· WWI history buffs

Up-Sells & Cross-Sells

- Tannenberg (DG Folio Series Game)
- · Masuria (DG Folio Series Game)
- Suez 1916 (DG Folio Series Game)
- Meuse-Argonne (DG Folio Series Game)
- Loos (DG Folio Series Game)
- · Storm of Steel (DG)
- No Prisoners (S&T #237)

Selling Points

- · Folio-game/low price
- Series game/many other games with the same rules system

Stock No.

• 1634

MSRP

• \$19.95

Contents

- One 17x22 inch terrain map
- · 100 die-cut counters
- One Standard rules booklet for this series
- One Exclusive rules booklet for this title

Place your order today!

