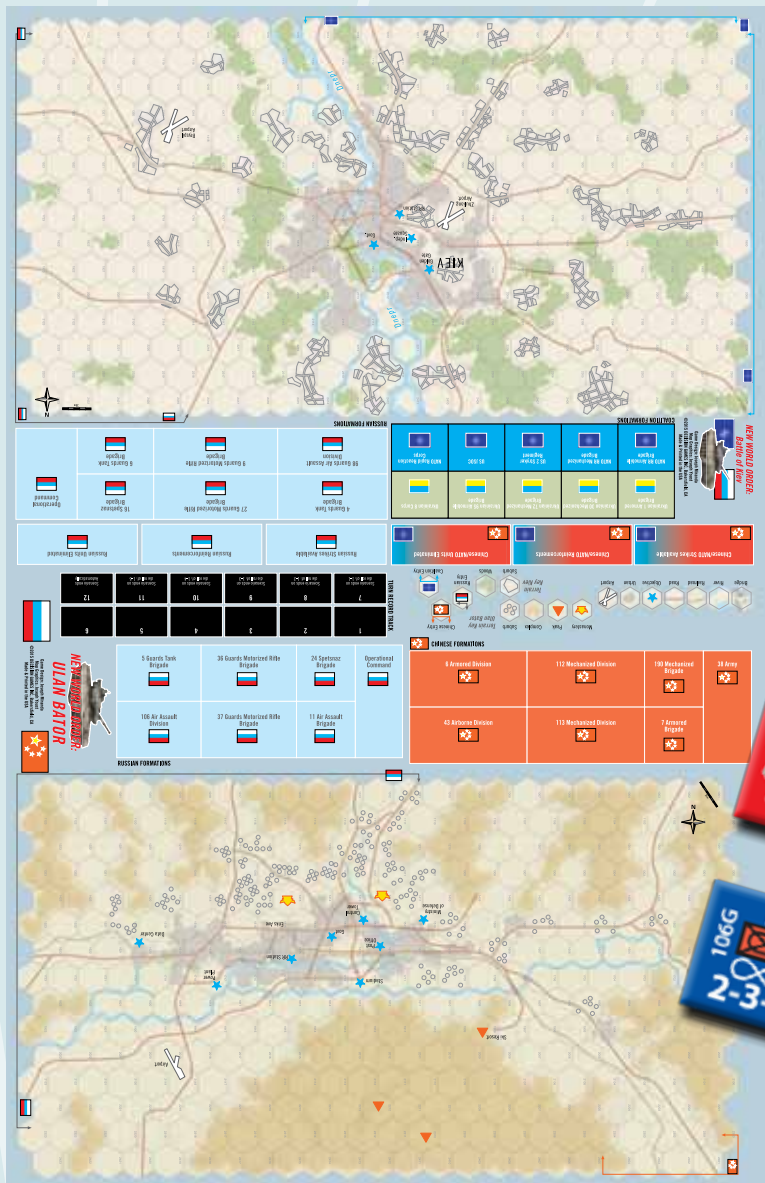


MODERN WAR

#22: NEW WORLD ORDER

New World Order is a grand tactical wargame of battles that were, or could possibly be fought, in the era since the fall of the Berlin Wall and even into the near future. Players control actual and hypothetical combat units using a wide range of technologies and forces to gain objectives. Two scenarios are included: **Kiev**, covering a hypothetical Russian clash with NATO forces at the Ukrainian capital, and **Ulaan Baatar**, a hypothetical clash between Russian and Chinese forces at the Mongolian capital.

There are two players in each game, commanding opposing forces. Both games use a system of shared rules, and each has its own scenario special instructions. The game pieces represent military units, supporting firepower, and Netwar operations.



Target Market

- Modern history buffs

Up-Sells & Cross-Sells

- DMZ (DG Folio series)
- Red Tide West (MW #15)
- Cold War Battles 2 (ST #263)

Selling Points

- Easy to play system
- Great Value (boxed version would be \$50 or more)
- Joseph Miranda design

Stock no

- MW22

MSRP

- \$34.99

UPC Code

- 07148602334003

Contents

- One 22 x 34 inch maps
- 280 counters
- Magazine with historical background

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