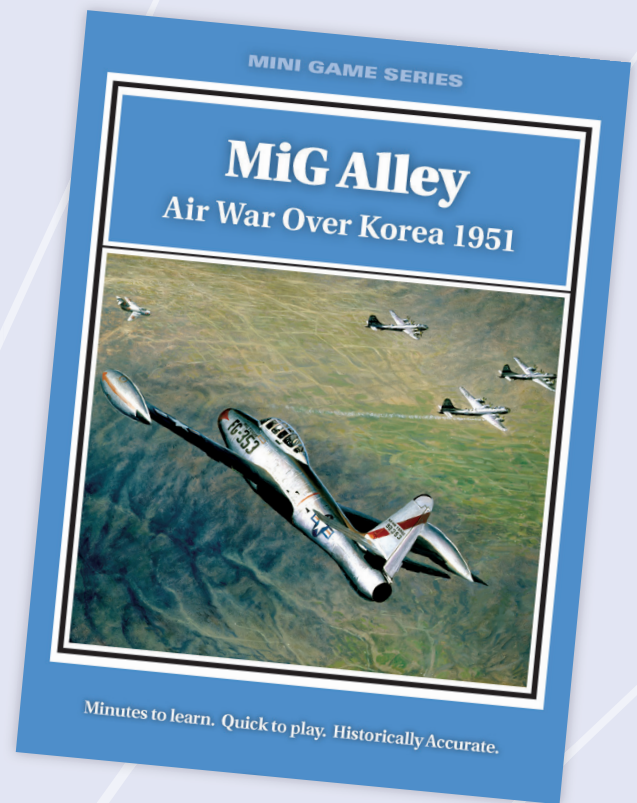
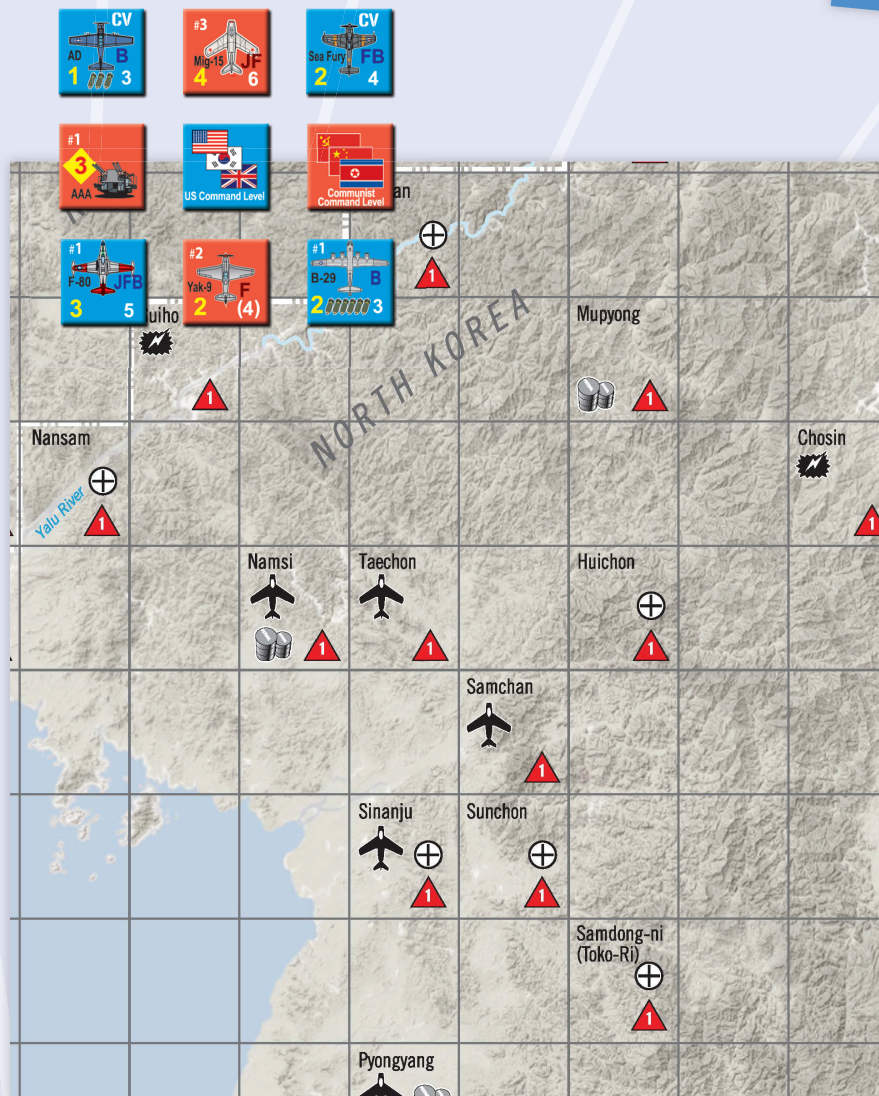


MiG Alley

Air War Over Korea 1951

MiG Alley is a two-player game covering the air battles over North Korea in 1951. One player controls the UN forces and must carry out a series of bombing raids to knock out key targets in North Korea. The other player controls the communist forces, including masses of the new MiG-15 jet fighters, and attempts to inflict prohibitive losses on the UN.

The game uses the *Air Wars* series rules. Aircraft are rated according to historical type. Fuel consumption is factored into the plane types, so a player must manage the available forces to ensure enough combat power is ready when needed. Each player has a unique set of campaign cards generating movement, combat bonuses, historical events, and reinforcements. Playing the right card at the right time is crucial to winning.



Target Market

- Air Warfare history buffs

Up-Sells & Cross-Sells

- Flying Circus (DG)
- RAF (DG)
- Cactus Air Force (DG Folio Series game)
- Eagle Day (DG Mini Series game)
- Luftwaffe (DG)

Selling Points

- Mini-game/low price
- Series game/many other games with the same rules system

Stock no

- 1716

MSRP

- \$12.95

UPC Code

- 09510901716

Contents

- One 11x17 inch map
- 40 die-cut counters
- 18 mini cards
- Four page rule booklet plus scenario sheet

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