

Strategy & Tactics®

#309: THE WAR OF TURKISH LIBERATION

The War of Turkish Liberation begins during the first half of 1920, when the victors of World War I (Greece, France, Italy, and Great Britain) tried to implement the partition of the Ottoman Empire that had been agreed to at the treaty of Sévres. There are two players in this game: the Revolutionary player and the Imperialist player. The Revolutionary player controls the Bolshevik and Turkish Nationalist armies, and the Imperialist player controls the armies of Greece, Armenia, Azerbaijan and Georgia.

There are a total of 11 game turns (from Spring 1920 to Autumn 1922). At the end of game turn 11, the Imperialist player wins if he has accrued enough Victory Points for capturing key objectives throughout Turkey and adjacent countries. The Revolutionary player wins if he prevents his opponent from capturing key objectives.

Target Market

- Interwar history buffs

Up-Sells & Cross-Sells

- Russian Civil War (S&T Issue #267)
- Gaza 1917 (DG Folio Series)
- Suez 1916 (DG Folio Series)
- Ottoman Front (SPW)
- Reichswher & Freikorps (S&T Issue #273)

Selling Points

- Easy to play system
- Great Value (boxed version would be \$50 or more)

Stock no

- ST309

MSRP

- \$39.99

UPC Code

- 07447003005803

Contents

- One 22" x 34" map
- 200 counters
- Magazine with historical background



Place your order today while supplies last!