

# Strategy & Tactics®

## #317: MOSCOW

**Moscow** is a two-player game covering the advance of Army Group Center, Autumn 1941. It is a simulation of the campaign by the Germans to capture Moscow from the Soviets from October 1940 until January 1941. This game's system is a progeny of the foregoing **Leningrad** game published by Decision Games (2010) with some slight differences (such as the stacking limit). Players whom are familiar with the **Leningrad** game will be able to play this game with only a perusal of these rules where they are specifically relevant to this game. Each hex represents 30 miles with each unit representing a division and in some cases brigades.

### Target Market

- WWII history buffs

### Up-Sells & Cross-Sells

- Barbarossa Deluxe (DG Zip game)
- Leningrad (DG Box game)
- Duel on the Steppe (ST Issue #285)
- Panzers East Solitaire (WW Issue #45)
- Zhukov's War (WW Issue #50)
- Escape Hell's Gate (WW Issue #57)

### Selling Points

- Easy to play system
- Great Value (boxed version would be \$60 or more)

### Stock no

- ST317

### MSRP

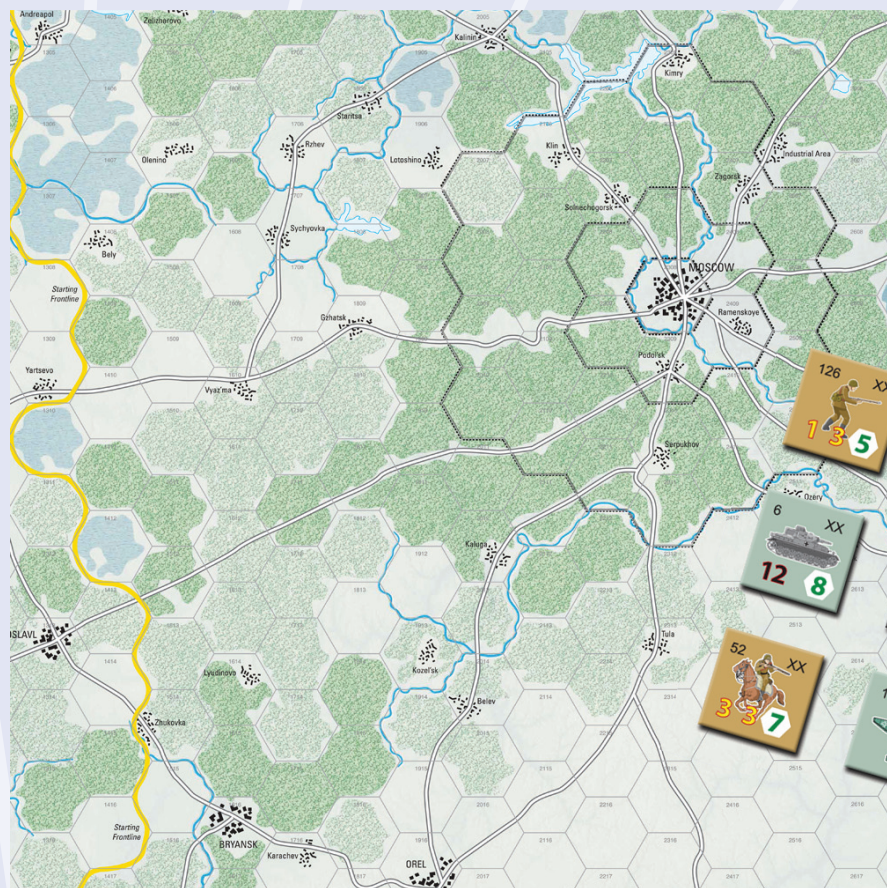
- \$39.99

### UPC Code

- 0092810300507

### Contents

- One 22 x 34 inch map
- 176 counters
- Magazine with historical background



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