

# WORLD at WAR

## #64: THE RATS OF TOBRUK

The **Rats of Tobruk** uses a derivative of the *Famous Divisions Series* that appeared in *World at War* #20 (**Grossdeutschland**) and #34 (**Guards Armored**). This is a two-player operational/tactical game that simulates Rommel's Easter Day attack on Tobruk in April 1941. This battle primarily involved the Australian 9th Infantry Division, as well as British artillery batteries that were tasked to prevent the capture of Tobruk harbor by the German 5th Light Division. Each game turn represents approximately six hours. Game turns are not divided into separate friendly and enemy turns, but rather they are comprised of numerous individual headquarters activations. The map represents the western half of the Tobruk fortifications in 1941. Each hexagon encompasses about 500 meters.

### Target Market

- WWII history buffs

### Up-Sells & Cross-Sells

- Tobruk (ST Issue #278)
- Cauldron (DG Folio game)
- LRDG (DG Folio game)
- Crusader (DG Folio game)
- Keren (WW Issue #25)
- Guards Armored Division (WW Issue #34)

### Selling Points

- Easy to play system
- Great Value (boxed version would be \$60 or more)

### Stock no

- WW64

### MSRP

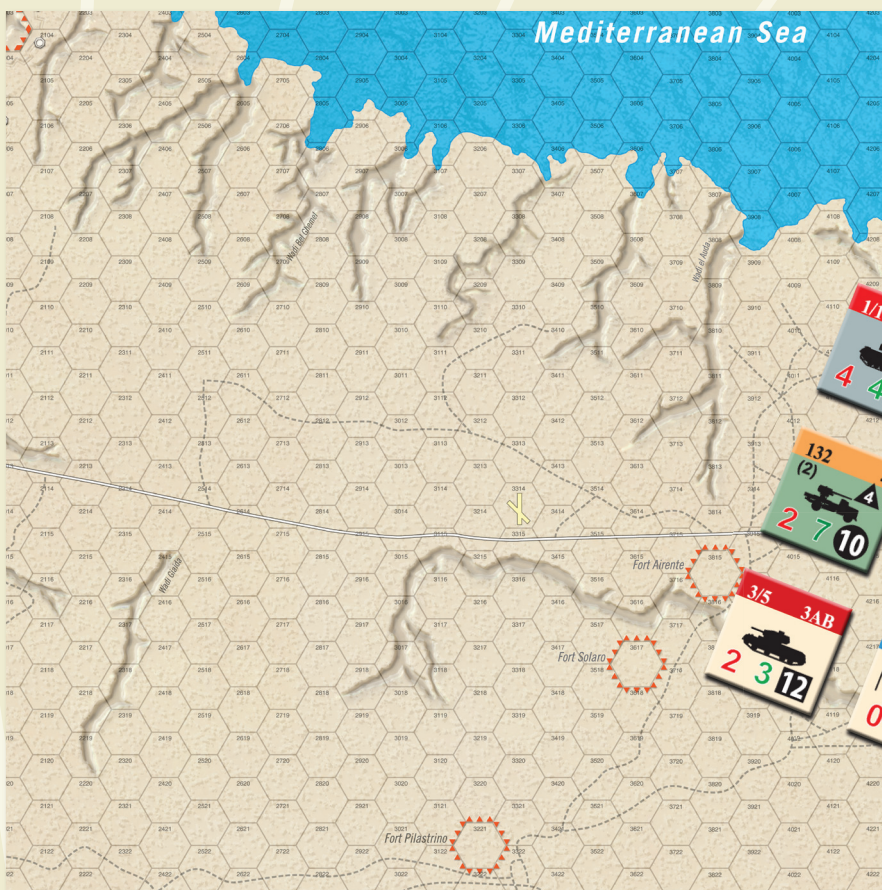
- \$39.99

### UPC Code

- 0092810301002

### Contents

- One 22 x 34 inch map
- 280 counters
- Magazine with historical background



**Place your order today while supplies last!**