

D-Day Omaha Beach Beach to Bocage

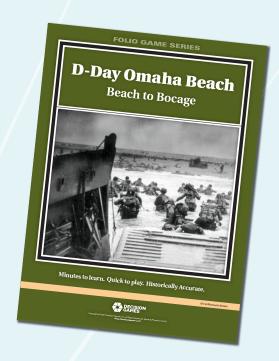
The D-Day folio series consists of four separate games, each portraying a portion of the Normandy campaign area. Turns represent two to three days each; the games cover the campaign from the initial landing to the breakout. Each game comes with one map covering a portion of the battlefield at 2.5 miles per hex. The playing pieces represent the regiments and special battalions taking part, plus the multitude of fire support available to them.

The series uses the Fire & Movement system rules, with exclusive rules for each folio. The folios can be combined to display the entire American or British Commonwealth sectors, or into a single giant game on the entire campaign.

Omaha Beach was anticipated to be the worst landing because of the bluffs looming over the strand. The Allied player must muscle troops onshore against the best German infantry in the region, then push forward to link up with the landings on either side. If that can be accomplished, the opposing forces will battle through the constricting bocage country for control of the road junctions in the area, particularly St. Lô.

Estimated Release Date 6/3/19





Target Market

WWII history buffs

Up-Sells & Cross-Sells

- Atlantic Wall (DG Box Game)
- D-Day Omaha Beach (DG Box Game)
- D-Day Utah Beach: Landing & Linkup (DG Folio Game)
- D-Day Gold & Juno Beach: Across the Orne (DG Folio Game)
- D-Day Sword Beach: On to Caen (DG Folio Game)
- Eisenhower's War (WW #60)
- D-Day 6 June 1944 (STQ #6)

Selling Points

 All four D-Day Folio games link to play the entire campaign

Stock no

• 1643

MSRP

• \$24.95

UPC Code

• 095109016434

Contents

- 17" × 22" terrain map
- 100 die-cut counters
- Eight page system rule booklet plus exclusive scenario rules

Place your order today!

