

WORLD at WAR



#89: THE CRIMEAN CAMPAIGN

The Crimean Campaign, 1941–42 (TCC) is a strategic level two-player wargame (with strong operational undertones) of low-intermediate complexity covering the fighting across the peninsula that climaxed with the German capture of Sevastopol.

The action simulated in the game took place historically between 28 October 1941 and 4 July 1942. The first date marks the German entry into the Crimea via the Perekop Isthmus, while the second marks the end of organized Soviet resistance across the whole peninsula. Those nine calendar months are divided into chronologically varied and unequal numbers of turns. That approach allows for the convenient simulation of the ebbs and flows in the action that took place due to bad weather and logistical and command-control constraints.

Target Market

- WWII history buffs

Up-Sells & Cross-Sells

- Dubno, 1941 (WW #31)
- Zhukov's War (WW #50)
- Strike & Counterstrike (SCS) (WW #53)
- Operation Typhoon (WW #65)
- Battles in the East #2: Uman Pocket and Guderian's Final Blitzkrieg, 1941 (DG Box Games)
- Red Eagles: Air War over the Kuban Peninsula, 1943 (DG Mini Games)

Selling Points

- Easy to play system
- Great Value (boxed version would be \$80 or more)

Stock no

- WW89

MSRP

- \$49.99

UPC Code

- 14014030104

Contents

- One 22 x 34 inch map
- 228 counters
- Magazine with historical background



Place your order today while supplies last!