

# WORLD at WAR



**THE GREAT  
EUROPEAN WAR**  
WWII IN EUROPE 1941-43

## #90: GREAT EUROPEAN WAR

**Great European War** is a two-player game of an alternative World War II in Europe, based on the premise that Adolf Hitler did not order the invasion of the Soviet Union in June 1941. Instead, the Axis goes over to a naval-air offensive against the British with additional operations in North Africa and the Middle East, while waiting for America to enter the war and keeping a watchful eye on Stalin who may intervene.

The game assumes that the Western Allies decide on a Europe First Strategy, diverting forces and logistics from the Pacific. The Axis is under pressure to win the war before economic collapse sets in, the Allies to win before the Japanese seize too much of the Pacific. Given the shift in Axis logistics and planning against the British Empire and the US, only the westernmost Soviet Union is shown on the map, but there is emphasis on North Africa and the Middle East.

### Target Market

- WWII history buffs

### Up-Sells & Cross-Sells

- Zhukov's War (WW #50)
- Munich War 1938 (WW #74)
- War Comes Early (WW #88)
- Battle for Germany (DG Box Games)
- Desert Fox Deluxe (DG Box Games)

### Selling Points

- Easy to play system
- Great Value (boxed version would be \$80 or more)

### Stock no

- WW90

### MSRP

- \$49.99

### UPC Code

- 14014030106

### Contents

- One 22 x 34 inch map
- 280 counters
- Magazine with historical background



**Place your order today while supplies last!**