

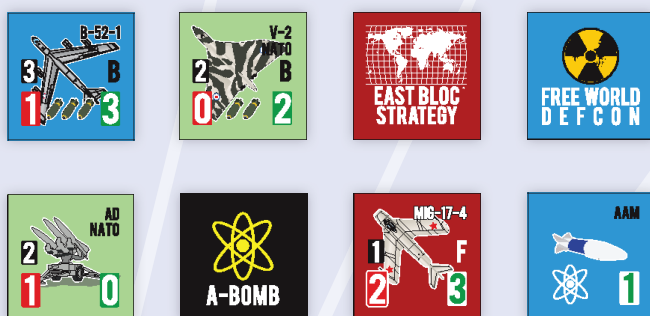
Strategy & Tactics®

#283: FAIL SAFE

STRATEGIC NUCLEAR WARFARE IN THE COLD WAR

Fail Safe is a wargame of a hypothetical strategic nuclear air war sometime in the late 1950s, before the age of the ballistic missile. There are two players, the East Bloc and the Free World. Each player has units representing formations of aircraft, weapons systems, and air defense forces. Players move their units, conduct air-to-air battles, and bomb ground targets. The objective of the game is to drop sufficient nuclear weapons upon the other side in order to prevent them from dominating the world.

The game map encompasses much of the northern hemisphere, centered on the North Pole. Each game turn represents an hour or more of flight time, and each unit represents a wing of specific aircraft, by type.



Target Market

- Cold War history buffs

Up-Sells & Cross-Sells

- DMZ (DG Folio Series)
- Showdown (DG Folio Series)
- Kabul '79 & Pentomic Wurzberg (S&T #263)
- Congo Merc (DG Mini Series)
- Border War (DG Mini Series)

Selling Points

- Easy to play system
- Joseph Miranda design
- Great Value (boxed version would be \$50 or more)

Stock no

- ST283

MSRP

- \$29.99

UPC Code

- 07447003005811

Contents

- One 22 x 34 inch map
- 228 counters
- Magazine with historical background

Place your order today while supplies last!

