

#341: RETURN TO EUROPE: SICILY & ITALY JUL TO NOV 1943

Return to Europe is a two-player sequel to Desert Fox Deluxe covering the Allied invasion of Sicily and southern Italy. The operation was viewed as only a limited offensive to secure the Mediterranean and force Italy out of the war. The Germans also intended only a limited effort to delay the Allies while a strong defense was established at the far north of the peninsula. Both sides scented greater possibilities in the early going and were drawn into what would become a grueling and expensive campaign.

There are two scenarios, each covering all or part of the campaign. One player or team of players commands the Allied forces, the other the Axis. In general terms the Allies are trying to knock Italy out of the war and seize the greatest amount of territory as possible, while the Axis seeks to maintain control of Italian territory for the maximum amount of time. Each game turn represents one month with up to six player impulses per game turn. Each hex represents 6.7 miles (10 kilometers) from side to side. Combat units represent brigades/regiments to companies.





Target Market

· WWII history buffs

Up-Sells & Cross-Sells

- Soft Underbelly (WW #15)
- Keren, 1941 (WW #25)
- The Rats of Tobruk (WW #64)
- Suez Solo (WW #78)
- Cauldron (DG Folio Games)
- Kasserine (DG Folio Games)
- Crusader (DG Folio Games)
- El Alamein (DG Folio Games)
- Desert Fox Deluxe (DG Box Games)

Selling Points

- · Easy to play system
- · Great Value (boxed version would be \$70 or more)

Stock no

ST341

MSRP

• \$49.99

UPC Code

• 0748080300507

Contents

- One 22 x 34 inch map
- · 280 counters
- Magazine with historical background

Place your order today while supplies last!