



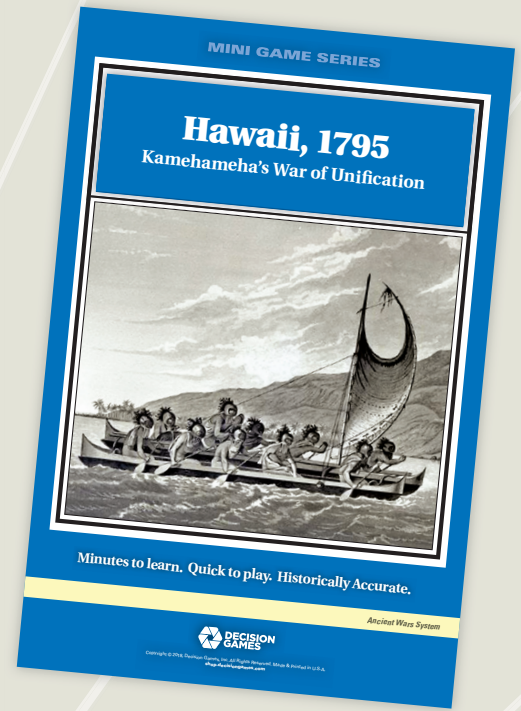
# Hawaii, 1795

## Kamehameha's War of Unification

Skirmishes, raids, and abortive diplomacy had divided the Hawaiian Islands from one another. In 1795, Kamehameha unified the big island of Hawaii and set out to bring the other islands under one high king.

This is a two-player game of Kamehameha's campaign of unification. One player controls the forces of Kamehameha, the other commands the allied chiefs of Oahu and Maui. Movement carries armies along the Hawaiian chain, followed by tactical combat for control of each island. Counters represent warriors, musketeers, pikemen, elite guards, cannons, and canoes.

The game mechanics are based on the Ancient Wars system. Cards generate special events, such as intervention by the forces of Kauai or the acquisition of cannon from European powers, or granting one player tactical advantages or additional forces.



Available February 2018



### Target Market

- 18th Century history buffs

### Up-Sells & Cross-Sells

- War of the Pacific (S&T #282)
- The War of Jenkins' Ear (S&T #308)

### Selling Points

- Mini-game/low price

### Stock no

- 1727

### MSRP

- \$14.95

### UPC Code

- 09510901727

### Contents

- One 11x17 inch map
- 40 die-cut counters
- 18 Campaign Cards
- Eight page rules booklet

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