

WORLD at WAR



#78: DRIVE ON SUEZ

Drive on Suez is a solitaire game where the player takes command of the German-Italian Panzer Armee Afrika (PAA) during the 1942 campaign in Egypt as Rommel drives on the Suez Canal. The game system plays the Allied Middle East Command (MEC). The game begins immediately following the PAA capture of Tobruk in June 1942 and continues through to the August battle of Alam el Halfa. Your goal is to seize strategic objectives such as major cities in the Nile Delta and the Suez Canal. You will have to deal with a wide variety of situations, from battling against fierce counterattacks to figuring out ways to extend your lines of supply. While **Drive on Suez** is a solitaire game, multiple players can play as the PAA team, making decisions by consensus, or each managing operations along one of the Routes of Advance. Each turn can represent any amount of time from two days of intense combat to two weeks of refitting and reorganizing. The map scale is approximately 45 km to the inch. Ground combat units represent everything from battalions to divisions. Air units represent two to six groups.

Target Market

- WWII history buffs

Up-Sells & Cross-Sells

- Tobruk (ST #278)
- Operation Gertrud (WW #49)
- The Rats of Tobruk (WW #64)
- Long Range Desert Group (DG Mini Game)
- Desert Fox Deluxe (DG Box Game)

Selling Points

- Solitaire
- Easy to play system
- Great Value (boxed version would be \$60 or more)

Stock no

- WW78

MSRP

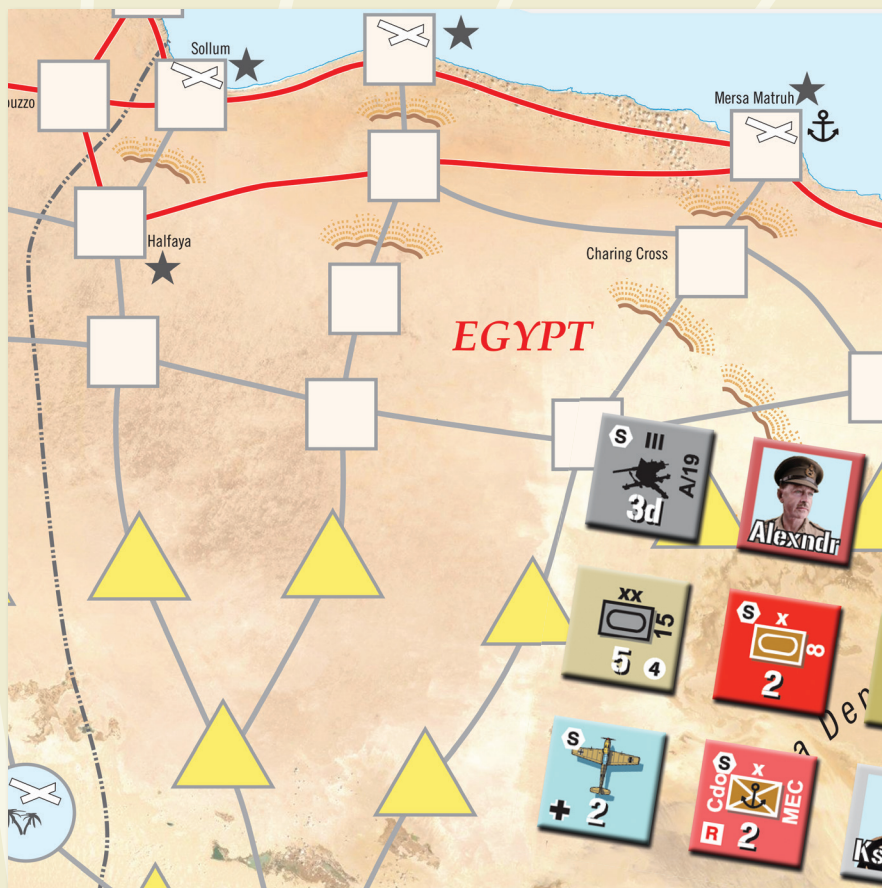
- \$39.99

UPC Code

- 0092810301006

Contents

- One 22 x 34 inch map
- 176 counters
- Magazine with historical background



Place your order today while supplies last!