

# WORLD at WAR

WAR COMES EARLY  
CZECHOSLOVAKIA 1938

## #88: WAR COMES EARLY

War Comes Early (WCE) is a low to intermediate complexity two-player alternative history wargame. It investigates the parameters of the six weeks of the conflict that would have resulted had the Czechoslovakians refused to accept the Munich Agreement. Had they been willing to fight the Soviets were pledged to come to their aid as fully and directly as possible. That intervention would have immediately escalated the crisis beyond a Czech German one and into the realm of a major war. The game is restricted to covering the hypothetical war's first six weeks in October and the first half of November. That is because none of the participants had the logistical wherewithal to go on fighting longer than that without a pause to resupply.

### Target Market

- WWII history buffs

### Up-Sells & Cross-Sells

- Munich War 1938 (WW #74)
- The Chaco War, 1932-1935 (WW #86)

### Selling Points

- Easy to play system
- Great Value (boxed version would be \$80 or more)

### Stock no

- WW88

### MSRP

- \$49.99

### UPC Code

- 14014030102

### Contents

- One 22 x 34 inch map
- 176 counters
- Magazine with historical background



Place your order today while supplies last!